



Education

Bachelor of Fine Arts Animation
Savannah College of Art and Design - Savannah, GA

Expected Graduation June 2026

Dean's list every quarter

Supplementary course work includes Life Drawing, Color Theory, Illustration

Technical Lead for senior film: *Dire Dryer*

Member of Women in Animation, SCAD Chapter

Work Experience

Harbor Picture & ETC partnership | Lighting & 3D Modeler

January 2026 - Present

Students work alongside industry mentors to develop their own concept for a commercial

Created concept and detailed storyboards for bedding linen advertisement

Developed lighting style reference using AI and created lighting for all shots in Maya

Collaborated with 4 other team members to incorporate mentor feedback

Sports Media Technology (SMT) | Creative Production Design Intern

June - August 2025

SMT provides technology and graphics that support live sporting events and broadcasts

Created 10+ hard surface models that were implemented for the 2025 British Open

Collaborated with a team of 15 to create 3D environments to be used in Unreal Engine

Modeled 3D assets using Maya and made texture maps in Substance Painter

Union Mission partnership with SCAD Serve | Visualization

January 2025 - March 2025

Collaborated with architectural team to create illustrated concept art and pre-visualization 3D renderings for design of a new day center

Mayo Clinic partnership with SCADpro | Ideation and UX/UI Design

September - November 2024

Created an app to enable patients and staff to access Mayo Clinic's art collection

Built the prototype through collaboration with 4+ teams to create a unique illustrative style and ensure visual cohesion throughout all features

Presented app to 40+ employees at Mayo Clinic site, showcasing new features

Skills

Professional Skills

Organization, Problem Solving, Leadership, Public Speaking

Software Proficiencies

Maya, Z-Brush, Blender, Unreal Engine, Substance Painter, Photoshop, Illustrator, After Effects, Premiere Pro

Portfolio available at: www.emilymarcelis.com