



# EMILY MARCELIS

## 3D MODELER

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## Education

**Bachelor of Fine Arts** Animation  
Savannah College of Art and Design - Savannah, GA  
Supplementary course work includes Life Drawing  
Technical Lead for senior film : *Dire Dryer*

Expected Graduation June 2026

## Work Experience

**Sports Media Technology (SMT)** | Creative Production Design Intern June - August 2025  
*SMT provides technology and graphics that support live sporting events and broadcasts*

Created 10+ hard surface models that were implemented for the 2025 British Open  
Collaborated with a team of 15 to create 3D environments to be used in Unreal Engine  
Modeled 3D assets using Maya and made texture maps in Substance Painter

Union Mission partnership with SCAD Serve | Visualization January 2025 - March 2025

Collaborated with architectural team to create illustrated concept art and pre-visualization 3D renderings for design of a new day center

Mayo Clinic partnership with SCADpro | Ideation and UX/UI Design | September - November 2024

Created an app to enable patients and staff to access Mayo Clinic's art collection  
Built the prototype through collaboration with 4+ teams to create a unique illustrative style and ensure visual cohesion throughout all features  
Presented app to 40+ employees at Mayo Clinic site, showcasing new features

## Skills

## Professional Skills

## Organization, Problem Solving, Leadership, Public Speaking

## Software Proficiencies

Maya, Z-Brush, Blender, Unreal Engine, Substance Painter, Photoshop, Illustrator, After Effects, Premiere Pro

## Achievements

## SCAD Dean's List

September 2022 - Present

Awarded for academic excellence every quarter

## Community Involvement

**Women In Animation | SCAD chapter**      September 2022 - Present

Participated in professional growth workshops  
Connected with animation professionals in the SCAD community through networking events