



EMILY MARCELIS

3D MODELER

emilymarcelis@gmail.com
(510) 458 1303
www.emilymarcelis.com

Education

Bachelor of Fine Arts Animation
Savannah College of Art and Design - Savannah, GA
Supplementary course work includes Life Drawing, Color Theory, Public Speaking
Technical Lead for senior film : *Dire Dryer*

Expected Graduation June 2026

Work Experience

Sports Media Technology (SMT) | Creative Production Design Intern June - August 2025
SMT provides technology and graphics that support live sporting events and broadcasts

Created 10+ hard surface models that were implemented for the 2025 British Open
Collaborated with a team of 15 to create 3D environments to be used in Unreal Engine
Modeled 3D assets using Maya and made texture maps in Substance Painter

Union Mission partnership with SCAD Serve | Visualization January 2025 - March 2025
Collaborated with architectural team to create illustrated concept art and pre-visualization 3D renderings for design of a new day center

Mayo Clinic partnership with SCADpro | Ideation and UX/UI Design September - November 2024
Created an app to enable patients and staff to access Mayo Clinic's art collection
Built the prototype through collaboration with 4+ teams to create a unique illustrative style and ensure visual cohesion throughout all features
Presented app to 40+ employees at Mayo Clinic site, showcasing new features

Skills

Professional Skills

Organization, Problem Solving, Leadership, Public Speaking

Software Proficiencies

Maya, Z-Brush, Blender, Unreal Engine, Substance Painter, Photoshop, Illustrator, After Effects, Premiere Pro

Achievements

SCAD Dean's List September 2022 - Present
Awarded for academic excellence every quarter

Community Involvement

Women In Animation | SCAD chapter September 2022 - Present
Participated in professional growth workshops
Connected with animation majors in the SCAD community through networking events